

Arkham Asylum Batman

== Games ==
Meanwhile, Arkham Asylum administrator Quincy Sharp takes the credit for bringing his charges back under control that night, using this false pretense to successfully become the elected Mayor of Gotham City. His attempts to make elaborate public...
== Plot ==
The game is presented from the third-person perspective with a primary focus on Batman's combat and stealth abilities, detective skills, and gadgets that can be used in both combat and exploration. Batman can freely move around the Arkham City prison, interacting with characters and undertaking missions, and unlocking new areas by progressing through the main story or obtaining new equipment. The player is able to complete side missions away from the main story...
The main games in the Batman: Arkham series have been met with success and critical acclaim, with praise for their narratives, voice acting, characters, world design, graphics, and gameplay. The games have collectively sold more than 32 million copies worldwide.
== History ==
The Arkham City comic book tie-in series is set six months before the events of Batman: Arkham City: A riot orchestrated by the villainous Joker had occurred at the asylum, which served as a mental institute for the criminally insane housing Batman's worst enemies. The Dark Knight was able to bring it under control, but not before Arkham was left in ruins following a final showdown with his nemesis, who had injected himself and numerous other test subjects with Titan, a Venom super-steroid derivative which had the ability to turn men into maddened monsters. A mutated, beastly, Joker attempted to destroy Batman during the chaos, but after his eventual defeat was left sickly and weakened.

Batman: Arkham City Written by veteran Batman writer Paul Dini with Paul Crocker and Sefton Hill, Arkham City was inspired by the long-running comic book mythos. Based on the DC Comics superhero Batman, it is the sequel to the 2009 video game Batman: Arkham Asylum and the second installment in the Batman: Arkham series. In the game's main storyline, Bruce Wayne is incarcerated in Arkham City, a super-prison enclosing the decaying urban slums of Gotham City. Written Batman: Arkham City is a 2011 action-adventure game developed by Rocksteady Studios and published by Warner Bros. Interactive Entertainment. He dons his alter ego, Batman, and goes

on a mission to uncover the secret behind a sinister scheme orchestrated by the facility's warden, Hugo Strange. Comics superhero Batman, it is the sequel to the 2009 video game *Batman: Arkham Asylum* and the second installment in the *Batman: Arkham* series

Batman: Arkham Asylum: A Serious House on Serious Earth (*Batman: Arkham Asylum*) is a 1989 superhero horror graphic novel written by Grant Morrison

Batman: Arkham Origins When a bounty is placed on him by crime lord. storyline is set eight years before 2009's *Batman: Arkham Asylum* and follows a younger, less-refined Batman

Batman: The Last Arkham the *Batman* universe. "The Last Arkham" begins with the destruction of the old *Arkham Asylum* at the hands of its new administrator, Jeremiah Arkham, who

Located in Gotham City, *Arkham Asylum* is where Batman's foes who are considered mentally ill are brought as patients (other foes are incarcerated at Blackgate Penitentiary). Although it has had numerous administrators, some comic books have featured Jeremiah Arkham. Inspired by the works of H. P. Lovecraft, and in particular his fictional city of Arkham, Massachusetts, the asylum was introduced by Dennis O'Neil and Irv Novick and first appeared in *Batman* #258 (October 1974); much of its history was established by Len Wein during the 1980s. *Arkham Asylum* has a poor security record and high recidivism rate, at least with regard to the high-profile cases—patients...

Batman: Arkham The franchise primarily focuses on the long-lasting conflict between the titular Dark Knight and his archenemy, the Joker. Games. entirely on *Arkham Island*, which houses the eponymous *Arkham Asylum*, home of some of Batman's most notorious foes. The continuity established by the games is often referred to as the "Arkhamverse". It consists of four main installments and a spin-off, along with a handheld game, three smaller titles for mobile devices, two virtual reality games, tie-in comic books and novels, and an animated film. In the main storyline, Batman must once *Batman: Arkham* is a superhero action-adventure video game series based on the DC Comics character Batman,

developed by Rocksteady Studios, WB Games Montréal, Armature Studio and Camouflaj, and published originally by Eidos Interactive and currently by Warner Bros 4c81fb28cf

Arkham Asylum - Shock Therapy In 2012, the ride was rethemed to Batman: Arkham Asylum and renamed Arkham Asylum. Weapon - The Ride. The ride was the first steel inverted roller coaster 4c81fb28cf

Batman: Arkham Asylum In the game's main storyline, Batman battles his archenemy, the Joker, who instigates an elaborate plot to seize control of Arkham Asylum, trap Batman inside with many of his incarcerated foes, and threaten Gotham City with hidden bombs. Based on the DC Comics superhero Batman and written by veteran Batman writer Paul Dini, Arkham Asylum was inspired by the long-running comic book mythos. Interactive Entertainment. Batman: Arkham Asylum is a 2009 action-adventure game developed by Rocksteady Studios and published by Eidos Interactive in conjunction with Warner Bros Batman: Arkham Asylum is a 2009 action-adventure game developed by Rocksteady Studios and published by Eidos Interactive in conjunction with Warner Bros 4c81fb28cf

The game is presented from the third-person perspective with a primary focus on Batman's combat and stealth abilities, detective skills, and gadgets that can be used in combat and exploration. Batman can freely move around the Arkham Asylum facility, interacting with characters and undertaking missions, and unlocking new areas by progressing through the main story or obtaining new equipment. The player is able to deviate away from the main story to unlock additional content and collectible items. Combat focuses on chaining attacks together against numerous foes while avoiding damage, while stealth allows Batman to conceal... 4c81fb28cf

Batman: Arkham City Lockdown Set a few weeks before Arkham City, Arkham City. Batman, it is a spin-off to Batman: Arkham City, and the first mobile game in the Batman: Arkham series 4c81fb28cf

Arkham Asylum Located in Gotham City, the asylum houses patients who are criminally insane, as well as select prisoners with unusual medical requirements that are beyond a conventional prison's ability to accommodate. high-profile patients are often members of Batman's rogues gallery. Located in Gotham City, Arkham Asylum is where Batman's foes who are considered mentally ill Arkham Asylum () is a fictional psychiatric hospital appearing in

American comic books published by DC Comics, commonly in stories featuring Batman. It first appeared in Batman #258 (October 1974), written by Dennis O'Neil with art by Irv Novick. Its high-profile patients are often members of Batman's rogues gallery 4c81fb28cf

Batman: Arkham City (comic book) It bridges the storylines of Batman: Arkham Asylum and Batman: Arkham City. of Batman: Arkham Asylum and Batman: Arkham City. The Arkham City comic book tie-in series is set six months before the events of Batman: Arkham City: Batman: Arkham City is a five-issue American comic book limited series written by Paul Dini, drawn by Carlos D'Anda and published by the comic book publishing company DC Comics 4c81fb28cf

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