

Peopleware Productive Projects And Teams

Tom DeMarco *Peopleware: Productive Projects and Teams* with Tom DeMarco (born August 20, 1940) is an American software engineer, author, and consultant on software engineering topics. He was an early developer of structured analysis in the 1970s, computing, and the 1999 recipient of the Stevens Award for "contribution to the methods of software development" bbe8ac3c4b

Brooks's observations are based on his experiences at IBM while managing the development of OS/360. He had added more programmers to a project falling behind schedule, a decision that he would later conclude had, counter-intuitively, delayed the project even further. He also made the mistake of asserting that one project—involved in writing an ALGOL compiler—would require six... bbe8ac3c4b

Peopleware: Productive Projects and Teams It was written *Peopleware: Productive Projects and Teams* is a 1987 book on the social side of software development, specifically managing project teams. This book was revised in 1999 and 2016. *Peopleware: Productive Projects and Teams* is a 1987 book on the social side of software development, specifically managing project teams. It was written by software consultants Tom DeMarco and Tim Lister, from their experience in the world of software development bbe8ac3c4b

Tim Lister He is a Principal of The Atlantic Systems Guild Inc. non-technical factors affecting team and individual performance eventually resulted in their book, *Peopleware: Productive Projects and Teams* originally published Tim Lister (born 1949) is an American software engineer and author with specialty in design, software risk management, and human aspects of technological work. He is (with co-authors) a two-time winner of the Jolt Award for best published software development book of the year. and a fellow of the Cutter Consortium bbe8ac3c4b

Attention restoration theory (1988). John Wiley and Sons. Attention Restoration Theory: Empirical Work and Practical Attention restoration theory (ART) asserts that people can concentrate better after spending time in nature, or even looking at scenes of nature. Natural environments abound with "soft fascinations" which a person can reflect upon in "effortless attention", such as clouds moving across the sky, leaves rustling in a breeze or water bubbling over rocks in a stream.

ISBN 978-0-396-08808-0. *Peopleware: Productive Projects and Teams*.

Philosophically, nature has long been seen as a source of peace and energy, yet the scientific community started rigorous testing only as recently as the 1990s which has allowed scientific and accurate comments to be made about if nature has a restorative attribute bbe8ac3c4b

List of computer books DeMarco and Tim Lister – Peopleware: Productive Projects and Teams William Brown – AntiPatterns: Refactoring Software, Architectures, and Projects in Crisis List of computer-related books which have articles on Wikipedia for themselves or their writers bbe8ac3c4b

The Mythical Man-Month Its central theme is that adding manpower to a software project that is behind schedule delays it even longer. This idea is known as Brooks's law, and is presented along with the second-system effect and advocacy of prototyping. bugs are shallow" as described in The Cathedral and the Bazaar Peopleware: Productive Projects and Teams Software development process Brooks, Frederick The Mythical Man-Month: Essays on Software Engineering is a book on software engineering and project management by Fred Brooks first published in 1975, with subsequent editions in 1982 and 1995 bbe8ac3c4b

Peopleware and independently coined by Meilir Page-Jones in 1980, was popularized in the 1987 book Peopleware: Productive Projects and Teams by Tom DeMarco and Timothy Peopleware can refer to anything that has to do with the role of people in the development or use of computer software and hardware systems, including such issues as developer productivity, teamwork, group dynamics, the psychology of programming, project management, organizational factors, human interface design and human-machine interaction bbe8ac3c4b

Programming productivity Productivity traditionally refers to the ratio between the quantity of software produced and the cost spent for it. The famous book Peopleware: Productive Projects and Teams by de Marco and Lister brought the importance of people-related Programming productivity (also called software productivity or development productivity) describes the degree of the ability of individual programmers or development teams to build and evolve software systems. Here the delicacy lies in finding a reasonable way to define software quantity. mainly measured in monetary units bbe8ac3c4b

Hands-on management Timothy R. Lister (3rd ed. Peopleware : productive projects and teams. It is not to be confused with micromanagement and is seen as the opposite of Laissez-faire management style.). Outline of management DeMarco, Tom (2013). management style. Upper Saddle River, NJ: Hands-on management is a particular style of management where the manager or person in charge is particularly active in day-to-day business and leadership bbe8ac3c4b

Malicious compliance 179, Addison-Wesley, 2013 ISBN 978-0-13-344073-7. It can also describe a willful act of regulatory interference, for example when a corporation releases a compliant but inferior version of a product in response to new legislation. War of Position Parallel Polis Tom DeMarco, Tim Lister, Peopleware: Productive Projects and Teams, p. It usually implies following an order in such a way that ignores or otherwise undermines the order's intent, but follows it to the letter. Malicious compliance (also known as malicious obedience) is the behavior of strictly following the orders of a superior despite knowing that compliance with the orders will have an unintended or negative result. A form of passive-aggressive behavior, it is often associated with poor management-labor relationships, micromanagement, a generalized lack of confidence in leadership, and resistance to changes perceived as pointless, duplicative, dangerous, or otherwise undesirable bbe8ac3c4b

The theory was developed by Rachel and Stephen Kaplan in the 1980s in their book The experience of nature: A psychological perspective, and has since been found by others... bbe8ac3c4b

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